

CV for Sune Petersen · Monday August 24, 2009

Currently Living in Copenhagen, Denmark.

I am an artist/engineer specialized in submersive interactive performance, I have been participating in various projects involving performances and installations in need of a more submersive expression.

I also do visual performances using modular real time visual software. And have put a significant effort into creating live visual performance instruments.

A more recent branch of artistic expression is installations, where electro-mechanical objects are placed out of context and this way turned into an audiovisual experience through automation of the Machines.

Since 2013 I am Partner at nulkommafem.com where I create responsive installations, usually in an urban context to aid citizen involvement.

For portfolio containing selected work see: www.sunep.net

Education

1993 – 1997 Physics at the University of Copenhagen

2000-2006 Computer engineering Aalborg University focusing on music information retrieval and distributed computing

1999 Attending summer school at IRCAM

Work and other experiences

2013- Partner nulkommafem.com

2012 Kunst/Digital konsulent på byrumskonkurrence m. bla. Bascon

2008-2009 Working at Ars Electronica Future Lab, patching vvvv

2008 Consultant for the Architects Juul & Frost and Metopos, on the Parrallel assignment on a music plaza, Amager, Copenhagen

2003 Søvnig mandag, idea and coordination

2002 website galakse.dk started.

1995-2000 A/V Coordination, Experimentarium, Copenhagen

1994-2000 Exhibition Pilot, Experimentarium, Copenhagen

Exhibitions and installations

2013 SNR, Radio and Fluorescent Light installation, LAK sound art festival, Copenhagen

2013 Pixelwall, Experimentarium, Copenhagen, denmark

2013 DMK, Kitchen Machine Drum Machine, We are heroes, Umspannwerk Berlin

2013 Shadow Installation, Design Film festival, Kuldiga, Latvia

2013 DMK, Kitchen Machine Drum Machine at art's birthday, Blackbox Gallery, Copenhagen

2013 Moiréize, 10 Projector installation with Max Hattler, Click festival, Elsinore, Denmark

2012 DMK, Kitchen Machine Drum Machine, Click festival Helsingør Denmark

2012 Video Wall, Experimentarium, Copenhagen.

2012 10 interactive installations, 38 Projections on sphere and curved screens, Europe meets the World, National Museum of Denmark

2011 DMK, Kitchen Machine Drum Machine, Platform 4
2010 Den Legesyge Bænk, Interactive Bench at Leifsgade, Copenhagen, w. MAPT architects
2010 Red Pavillion, Projection mapping and interactive opening light and visual performance, w. Electrotecture Lab
2009 Voronoi Workshop Projection at DAC for Arkitekturudage
2009 Silo 3 as part of Electrotecture Lab, interactive sms and light programming, ongoing
2009 technical implementation of Mikko Mansikkalla's "uh you touch my tralala" interactive soundinstallation for world out games
2008 Close/recursions at Kunstpavillonen Aalborg, evolving recursive visual installation and prints.
2008 Lydskygger event at the Utzon Centre at the Culture night. Interactive programming and co-design with Esben Skouboe Poulsen
2006 Interactive light and sound system development and implementation for the NoRA pavillion at the 2006 architecture biennale, Venezia
2006 Videography and interactive light organ in collaboration with ISW for Holmegaard glassworks
2006 # channels video installation h2pia, Herning, Denmark
2003 Programming for the brain show, Experimentarium, Copenhagen
2002 FABRIK Soundscapes at Nordjyllands Kunstmuseum
2000 Audio synchronised light control for photographer Pierre Winthers exhibition "Winthers Wonderland" Øksnehallen Copenhagen
1997 Brainwave to music machine for the exhibition The Brain, Experimentarium, Copenhagen
1996 Showcontrol for russian scrap art project Sharmanka, Experimentarium, Copenhagen
1997 Phone delay machine for Maurizio Cattelan at the exhibition Art Calls at Gallery Nicolai Wallner

Audiovisual

2013 Hattlerized Motorsaw Summer Tour, Herefordshire (UK), London, Varna (Bul)
2013 Recidency with Max Hattler at the Animation Workshop, Viborg, denmark
2012 Hattlerized Motorsaw with Max Hattler and Jakob Schmid, ISFF Detmold, germany
2011 Jury Member at the VJ contest at the International videofestival, Bocum
2011 Mastering audio for the second Tone album
2010 The Hattlerizer, Live visual Performance instrument creation for Max Hattler, ongoing
2010 The Systematizer, Live visual instrument for System
2010 System Drk, Music video
2010 Node 10 festival, Frankfurt am Main
2010 Electrovision #9 w. dj Schmid, London
2010 Pixelache, Helsinki Performance.
2010 Video for Kiloton, Language Lost
2009 BLIP – Europe, 8bit festival. multi projection setup to display and manipulate the video from 4 different VJ's
2009 Live generative visuals for the Vektormusik concert at Roskilde festival
2009 Participating in the VJ-contest of the 19th internationation videofestival, Ruhr Universität Bochum
2008 Live performance with synconized viuals for Pixel
2008 Releasing the first Urlyd album with Tone. First physical album being released under Creative Commons while being backed by a collecting society
2007 Participating in the VJ-competition at the international video festival in Bochum,

Germany

- 2006 Founding the Audiovisual label Urlyd with Christian Villum
- 2006 Displayground Video festival at Nordkraft Aalborg, live video performance, technical coordination and artistic planning
- 2004 Visuals KNY release party at the sonar festival Barcelona
- 2002 Visual performance at FABRIK exhibition at Nordjyllands kunstmuseum
- 2002 Visuals and technical coordination for the opening of the Danish science festival at Main auditorium University of Copenhagen
- 2002 Live video performance Understøm festival
- 2001 kick off meeting including live visuals, festival musical background theme and technical coordination for the danish science festival
- 2001 Live video intercosmos festival 2001 aalborg
- 2001 Live Video Camp Electric festival, Stevns, denmark
- 2000 SlideShow with Sea of Tranquility for future body Exhibition, Experimentarium, Copenhagen
- 2000 Interactive space in the Future Body Exhibition, Experimentarium, Copenhagen
- 2001 Camp Electric
- 2000 Intercosmos Aalborg
- 1999 Strøm symposium. Lecture on education in the bridging of technology, art and humanities. As well as technical coordination of the event
- 1999 Roskilde festival with Sea of tranquility
- 1998 Skanderborg festival, with Sea of tranquility

Teaching Experience

- 2011 Lecture on Visual Instruments, v4wednesdays, London
- 2011 Workshop on video feedback, Eexistence galery, Leipzig
- 2009 – 2011 Various Workshops and Lectures ArT, Aalborg University.
- 2009 Deep Surface, interactive projection mapping workshop, w. MAPT, TU Braunschweig
- 2009 lecturing and Supervising Emotionscape Workshop at Art & Technology, Aalborg University
- 2009 Workshop with MAPT, Deep Surface, on interactive projection mappings at TU Braunschweig, architectural institute.
- 2009 Lecturing and supervision in Scenario technology at the "Situation P" mini projeect in Digital Design at Architecure and design at Aalborg University
- 2008 Lecturing and supervising at the DIVE2008 Workshop on virtual Architecture at the university of Ljubljana, dept. of Architecture
- 2008 Lecturing and supervision in Scenario technology at the "Situation P" mini projeect in Digital Design at Architecure and design at Aalborg University
- 2005 Lecture at 4th semester digital design at Aalborg University on parallels between algorithmic music and parametric design. In cooperation with kollision
- 2002 Teaching assistant in Systems analysis and design (OOAD) at Aalborg University