

CV for Sune Petersen · Monday August 24, 2009

Currently Living in Copenhagen, Denmark.

I am an engineer specialized in submersive interactive performance, I have been participating in various projects involving performances and installations in need of a more submersive expression. This is

I also do visual performances using modular real time visual software.

Through Motorsaw and the studenthouse in Aalborg I have conceived and implemented the event Søvnig Mandag, where like minded musicians and visual artists meet to collaborate on the creation of musical networks and live collaborative performances.

I am a photographer, see my work at galakse.dk

I started modular in the fall of 2004. Modular is a one man company to offer my services. Modular offer my services as a photographer, creative technical eventcoordinator, audio engineering as well as MOTORSAW visual performances.

In the summer of 2006 I started the audiovisual label with Christian Villum. The label will release electronic music with visuals/music videos.

For portfolio containing selected work see: www.galakse.dk/portfolio

Exhibitions and installations

2009 Silo 3 as part of Electrotecture Lab, interactive sms and light programming, ongoing
2009 technical implementation of Mikko Mansikkalla's "uh you touch my tralala" interactive soundinstallation for world out games

2008 Close/recursions at Kunstpavillonen Aalborg, evolving recursive visual installation and prints.

2006 Displayground Video festival at Nordkraft Aalborg, live video performance, technical coordination and artistic planning

2002 FABRIK Soundscapes at Nordjyllands Kunstmuseum

2000 Audio synchronised Dataton light control for photographer Pierre Winthers exhibition "Winthers Wonderland" Øksnehallen Copenhagen

1997 Phone delay machine for Maurizio Cattelan at the exhibition Art Calls at Gallery Nicolai Wallner

Teaching Experience

2009 lecturing and Supervising Emotionscape Workshop at Art & Technology, Aalborg University

2009 Workshop with MAPT, Deep Surface, on interactive projection mappings at TU Braunschweig, architectural institute.

2009 Lecturing and supervision in Scenario technology at the "Situation P" mini project in Digital Design at Architecture and design at Aalborg University

2008 Lecturing and supervising at the DIVE2008 Workshop on virtual Architecture at the university of Ljubljana, dept. of Architecture

2008 Lecturing and supervision in Scenario technology at the "Situation P" mini project in Digital Design at Architecture and design at Aalborg University

2005 Lecture at 4th semester digital design at Aalborg University on parallels between algorithmic music and parametric design. In cooperation with kollision
2002 Teaching assistant in Systems analysis and design (OOAD) at Aalborg University

Modular 2004-

2009-2010 Working with MAPT architects on interactive urban space for the city of Copenhagen
2008 Lydskygger event at the Utzon Centre at the Culture night. Interactive programming and co-design with Esben Skouboe Poulsen
2006 interactive light and sound system development and implementation for the NoRA pavillion at the 2006 architecture biennale, Venezia
2006 technical coordination of the opening of the danish science festival 2006
2006 videography and interactive light organ in collaboration with ISW for Holmegaard glassworks
2006 Video installation based on flash presentation for h2pia using watchout
2004 Technical coordination of the A&D event at the culture night Aalborg
2004 technical coordination of the opening of the danish science festival 2004

Urlyd 2006-

2008 Releasing the first Urlyd album with Tone. First physical album being released under Creative Commons while being backed by a collecting society
2006 Founding the Audiovisual label Urlyd with Christian Villum

Experimentarium 1994-2000

2003 Dataton programming for the brain show
1995-2000 A/V Coordination
1994-2000 Exhibition Pilot
2000 Dataton programming with Sea of Tranquility of slideshow for future body
2000 Design and implementation of MAX/MSP based interactive space for the exhibition Future Body
1999 Kick off meeting Danish Science Festival
1997 In a Silent Wave Installation with Sea of tranquility
1997 Design and implementation of small PA-system for Laboratorium
1997 Brainwave to music machine for the exhibition The Brain
1996 Dataton showcontrol for russian scrap art project Sharmanka

Sea of Tranquility 1997-

2002 Sea of Tranquility summer workshop
2001 Camp Electric
2000 Intercosmos Aalborg
1999 Strøm symposium. Lecture on education in the bridging of technology, art and humanities. As well as technical coordination of the event
1999 Roskilde festival
1998 Skanderborg festival
1997 Co coordination and technical coordination, In a Silent Wave at Experimentarium
1997 Dataton slide control at ambient event at the venue festival

MOTORSAW 2000-

2009 BLIP – Europe, 8bit festival. multi projection setup to display and manipulate the video from 4 different VJ's
2009 Live generative visuals for the Vektormusik concert at Roskilde festival
2009 Participating in the VJ-contest of the 19th international videofestival, Ruhr Universität Bochum
2008- developing new visuals setup using vvvv capable of performances making multiple projections
2008 Live performance with synchronized visuals for Pixel
2007 Participating in the VJ-competition at the international video festival in Bochum, Germany
2001- Several performances at aabtek techno parties
2001-2004 Several performances at 9000 massive D'n'B parties
2004 Visual performance at the A&D event at the culture night Aalborg
2004 Performance at KNY release party at the sonar festival Barcelona
2003 Visual performance and technical coordination at the BAH event culture night Aalborg for A&D
2001-2003 Several performances at Groovecouch house parties
2002 Visual performance at FABRIK at Nordjyllands kunstmuseum
2002 Visuals and technical coordination for the opening of the Danish science festival at Main auditorium University of Copenhagen
2002 Live video guest performance Understøm
2001 kick off meeting including live visuals, festival musical background theme and technical coordination for the danish science festival
2001 Live video intercosmos 2001 Studenterhuset aalborg
2001 Live Video Camp Electric
2001 Live video Groove Armada Studenterhuset Aalborg
2001 Live video at Bim Bam labelnight 01 Studenterhuset Aalborg
2000 Technical coordination Opening of the danish science festival Ingeniørernes hus

Photography

2008 Musique Concrete, Debut exhibition showing works involving music and concrete, shown at the cookiegallery
2006 third in the fotomarathon competition
2004 two pictures in the danish music year book

Clients include:

Press:

Politiken
Information
Berlingske
Nordjyske
DR

Commercial:

Nissan
Wonderfull Copenhagen
Spar Nord
Ars Electronica
Aalborg University

Music:

Karl Bartos
Blue Foundation
Nephew
Sort Sol
Love Shop
Bjørn Svin
Junkyard Productions
Rumpistol
Rootsman HiFi
Peter Sommer
Swan Lee
Maya Albana
a.o.

Education

2000- Computer engineering Aalborg University focusing on music information retrieval and distributed computing
1999 Attending summer school at IRCAM

Other experiences

2008-2009 Working at Ars Electronica Future Lab, patching vvvv
2008 Consultant for the Architects Juul & Frost and Metopos, on the Parallel assignment on a music plaza, Amager, Copenhagen
2003 Søvnig mandag, idea and coordination
2002 website galakse.dk started.
1995 Computer aid at the APC center at NGO-forum at the world summit for social development Holmen Copenhagen